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Start	know		tell me		What I		Er	n
Start	who		where		want			
	decide		didn't		Go bac		Q	
	what		hear		k		_	•
			when		2		Noi	
	understand	A	wonder		What I		1401	J
	why	1	how		need			
		~						1
					know		ask when	
					where			
	FREE		wonder		don't know		don't care	l
	Candy		when				where	
	find out			 	 	•	wonder w	
	when			: ! !			hat	
					 	i		
	what I		Go_Ah	4	what I		Trade	
	want to		ead	8	have to		Places	
	do		2		do			
	where I				not sure		where I	
	go				where		live	
	who I		What I		not sure		decide	
	meet		like		when		whether	
	<u> </u>			1	<u> </u>		1	11

Embedded

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Questions:					dn't	what I	who I u	tell me		
QUGƏLIVIIƏ.				he	ar	usually	sually t	when		
Noun Clauses				why		do	alk to			
				Trade places				can't		
								understand		
						what				
ask when	understand		Free	fir	nd out			when I		
	how		Candy	ho	w			leave		
don't care	Make a sentence with a noun clause using Go Ahea									
where	the word in the space that you land on.									
wonder w			Go Bac	k	find o	decide	ask	explain		
hat			1		ut wh	whether	whether	what		
					ere					
Trade			what I							
Places			am							
			interested	in						
where I			asked			not	1	why I was		
live			how			sure	\$	angry		
						how				
decide			why I		not su	Ask		END		
whether			cried		re wh	what		END		
					ere					

Procedure:

- 1. Hand out the main sheet and place it on the table
- 2. Explain to the students how to play.

Each box corresponds to one question. Each student has roll a dice and move a piece.

Ask the students to use make a sentence with a noun clause using the word in the space that they land on.

Examples: I don't know where she is. I wonder what time it is. I didn't hear what you said. Can you tell me where the library is?

If the answer is correct, when it is their turn, they can go on playing, if not they have to skip one turn.

The student who first finishes the iter from "FINISH to START" is the winner

Thank the students for coming to the lesson.