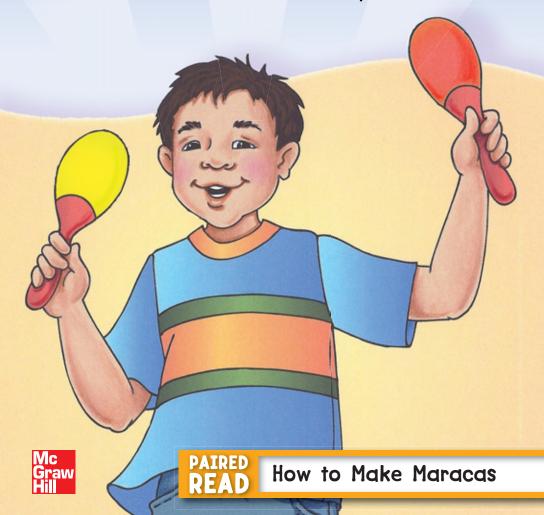
Thump, Jangle, Crash

by Amy Helfer illustrated by Michelle Dorenkamp



STRATEGIES & SKILLS

Comprehension

Strategy: Ask and Answer

Questions

Skill: Problem and Solution

Vocabulary

color, early, instead, nothing, oh, scrambled, suddenly, thought

Phonics

Diphthongs ou, ow

Content Standards

Science

Physical Science

Word count: 247**

^{**}The total word count is based on words in the running text and headings only. Numerals and words in captions, labels, diagrams, charts, and sidebars are not included.





Essential Question

What sounds can you hear? How are they made?





by Amy Helfer illustrated by Michelle Dorenkamp

PAIRED READ

How to Make Maracas......13



Early one day, Marco saw a sign.

"Play in the band. That sounds like fun," thought Marco.

He walked into the band room.

"Can I be in the band?" Marco asked.

"Oh, sure!" said Mr. Chin.
"What instrument will
you play?"

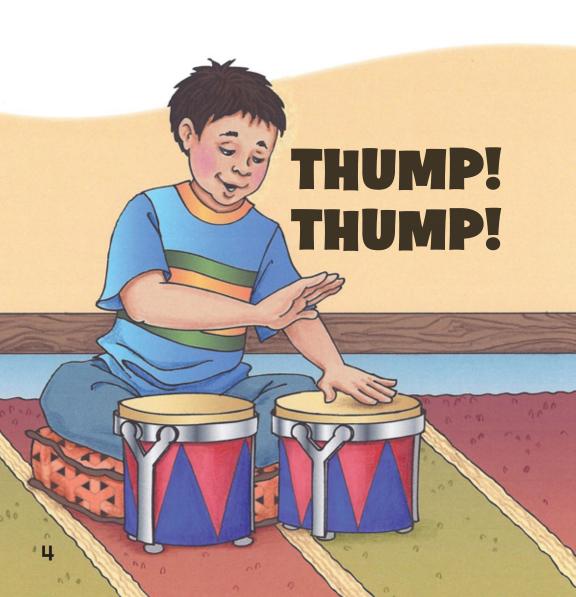
Marco didn't know.

"Try them all!" Mr. Chin said.



First, Marco tried drums. He sat down and tapped.

He tapped softly. Then, he tapped harder.



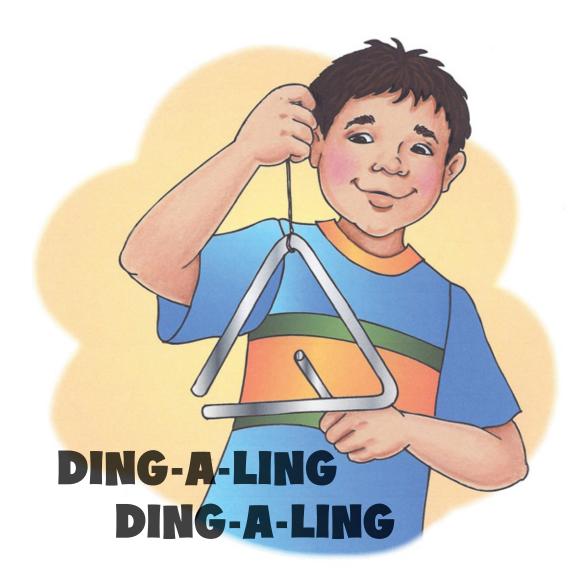
"Fun!" Marco thought.

Next, Marco picked up the tambourine. He shook it. Marco liked that, too.



STOP AND CHECK

What instruments has Marco tried? Which one did Marco tap?



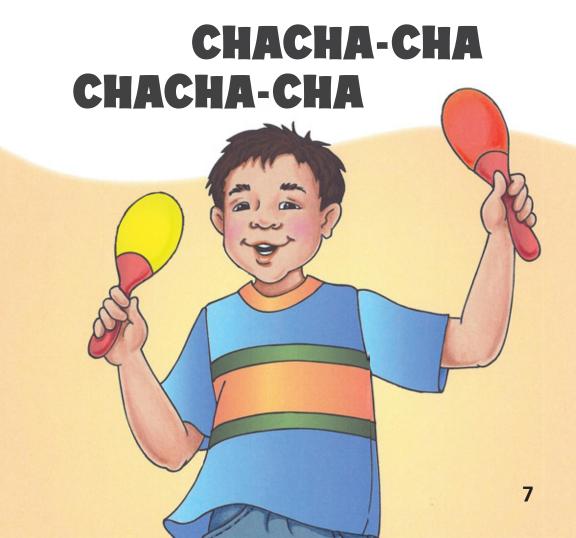
Then Marco tried a triangle. It made a ringing sound.

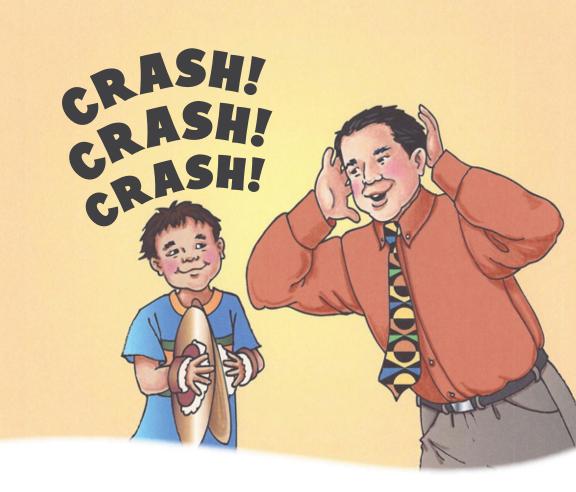
"I'd like something louder instead," he thought.

"What are these?" Marco asked.

"Maracas," Mr. Chin said.

Marco took one of each color and shook them.





Marco clapped the cymbals.

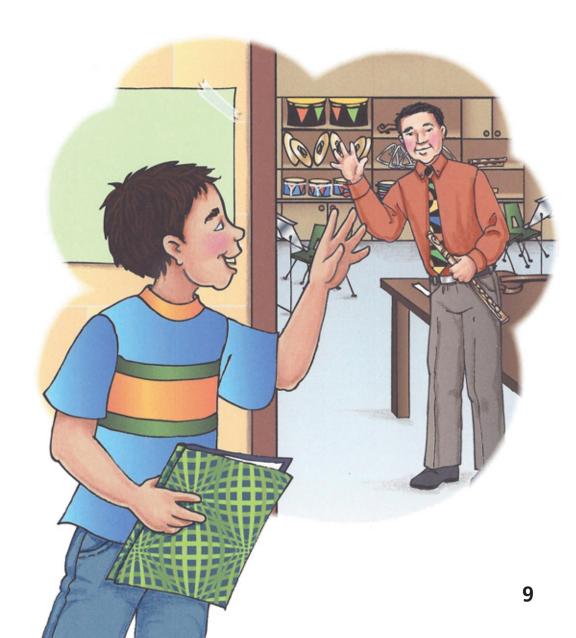
"Not so loud!" said Mr. Chin.

Marco put them down.

Which instrument made the loudest sound?

Suddenly, Marco knew what he'd play.

"See you later," Marco said.



The next day, children scrambled into the band room. Nothing was left!

"What about you, Marco?" Mr. Chin asked.



STOP AND CHECK

What is Marco's problem?



"I wanted to play the cymbals," Marco said.

"Let's share them!" said Doreen.

And they did.



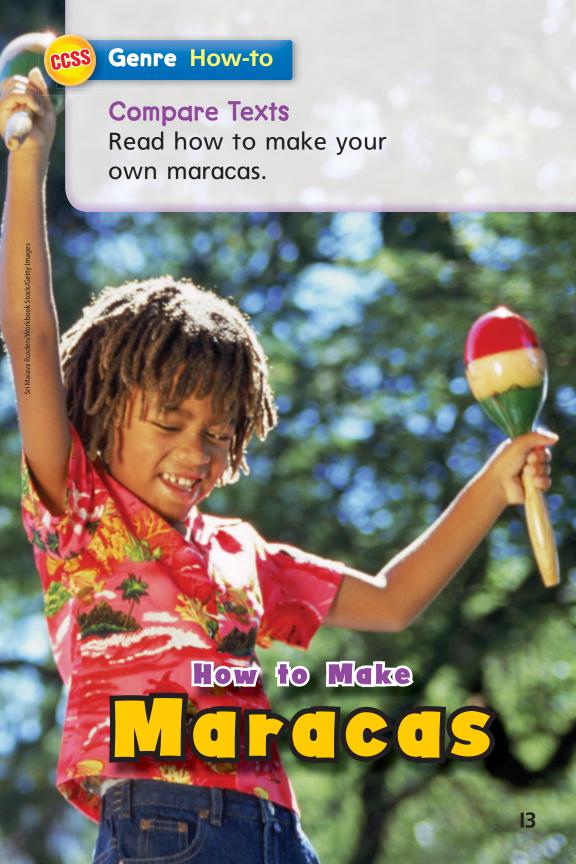
Retell

Use the chart to retell *Thump, Jangle, Crash*.



Text Evidence

- I. Look at page 3. What is Marco's problem? Problem and Solution
- 2. How does Marco solve his problem? Problem and Solution
- 3. Do you think this story could happen in real life? Why or why not? Genre



1ctration: Dob Cchict

Follow the steps to make your own maracas.

Step I Get two
empty plastic bottles.
They should be clean
and dry. Take off
any paper on the
bottles.



Step 2 Put in some dried rice or small dried beans. Use a funnel or your hands.



Step 3 Put the bottle caps back on. Make sure they are tight.



your maracas if you want. Use stickers, paint, or colored tape. Now have fun playing your maracas!





Make Connections

Look at both selections. How are cymbals and maracas the same? How are they different? Text to Text



Purpose To sort sounds

What to Do

- Step I Think about the sounds you hear around you.
- Step 2 Make a chart like this one.

Quiet Sounds	Loud Sounds

Write two quiet sounds.

Write two loud sounds.

Conclusion Talk about the sounds you heard.

Literature Circles

Fiction

Thinkmark

Setting

Where does *Thump, Jangle, Crash* take place?

Sequence of Events

What instrument did Marco try first?
What did he try last?

Make Connections

What instrument would you like to play? Why?