Comprehension

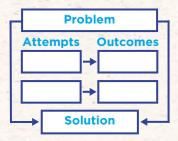
Genre

A Fairy Tale features imaginary characters and takes place long ago. It has a plot with a conflict between good and evil. A parody is a humorous imitation of another recognizable work.

Summarize

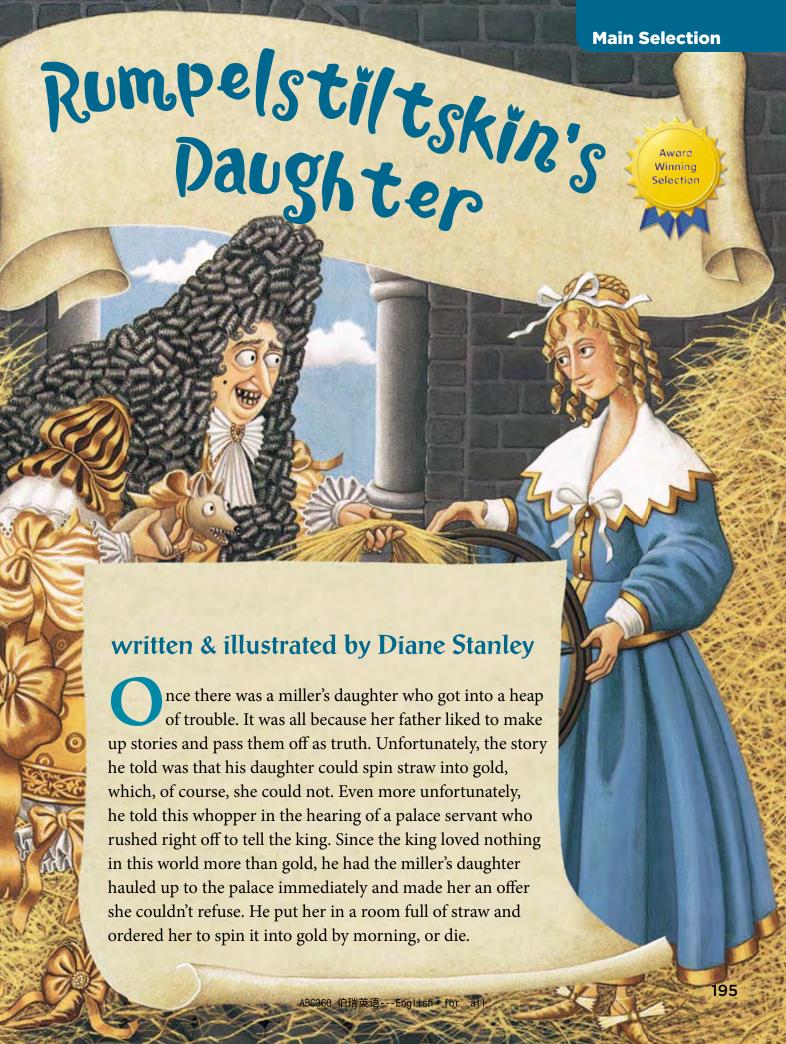
Problem and Solution

As you read, use your Problem and Solution Chart.



Read to Find Out

How does Rumpelstiltskin's daughter use the king's greed to solve her problem?





By one of those unlikely coincidences so common in fairy tales, no sooner had the king closed and bolted the door than a very small gentleman showed up and revealed that he really could spin straw into gold. Furthermore, he offered to do it in exchange for her necklace, which was made of gold-tone metal and wasn't worth ten cents. Naturally, she agreed.

The next morning, the king was so overjoyed with his room full of gold that he rewarded the miller's daughter by doubling the amount of straw and repeating his threat. Once again, Rumpelstiltskin (for that was his name) arrived to help her out. This time she gave him her paper-band pinkie ring.

After this second success, the king was practically apoplectic with greed. He proceeded to empty every barn in the neighborhood of straw and to fill the room with it. This time, he added a little sugar to sweeten the pot: If she turned it all into gold, he would make her his queen. You can just imagine how the miller's daughter was feeling when Rumpelstiltskin popped in for the third time.

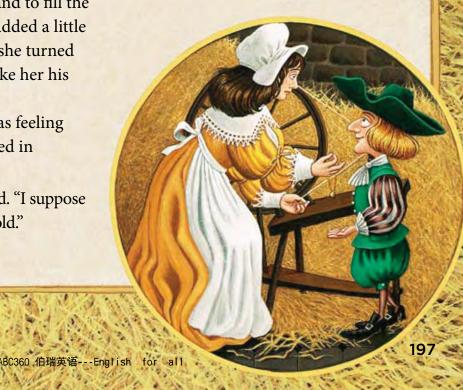
"That's quite a pile," he said. "I suppose you want me to spin it into gold."

"Well, the situation has changed just a bit," said the miller's daughter (who also had a name—it was Meredith). "If you *don't*, I will die. If you *do*, I marry the king."

Now *that*, thought Rumpelstiltskin, has possibilities. After all, getting to be the queen was a big step up for a miller's daughter. She would surely pay him anything. And there was only one thing in the world he really wanted—a little child to love and care for.

"Okay, here's the deal," he said. "I will spin the straw into gold, just like before. In return, once you become queen, you must let me adopt your firstborn child. I promise I'll be an excellent father. I know all the lullabies. I'll read to the child every day. I'll even coach Little League."

"You've got to be kidding," Meredith said. "I'd rather marry *you* than that jerk!"





"Really?" said Rumpelstiltskin, and he blushed all the way from the top of his head to the tip of his toes (which admittedly wasn't very far, because he was so short).

"Sure," she said. "I like your ideas on parenting, you'd make a good provider, and I have a weakness for short men."

So Rumpelstiltskin spun a golden ladder, and they escaped out the window. They were married the very next day and lived happily together far, far away from the palace.

Meredith and Rumpelstiltskin lived a quiet country life, raising chickens and growing vegetables. Every now and then, when they needed something they couldn't make or grow, Rumpelstiltskin would spin up a little gold to buy it with.

Now, they had a daughter, and she was just as sunny and clever as you would expect her to be, having such devoted parents. When she was sixteen, they decided she ought to see more of the world, so every now and then they allowed her to take the gold into town to exchange it for coins and to do a little shopping.

The goldsmith grew curious about the pretty country girl who came in with those odd coils of gold. He mentioned it to his friend the baker, who mentioned it to the blacksmith, who mentioned it to the tax collector, who hurried to the palace and told the king.

It may not surprise you to learn that the king hadn't changed a bit. If anything, he was greedier than before. As he listened, his eyes glittered. "I once knew a miller's daughter who could make gold like that," he said. "Unfortunately, she got away. Let's make sure *this* one doesn't."

So the next time Rumpelstiltskin's daughter went to see the goldsmith, two of the king's guards were waiting for her. In a red-hot minute, she was in a carriage and speeding toward the palace. And what she saw on the way broke her heart. Everywhere the fields lay barren. Sickly children stood begging beside the road. Nobody in the kingdom had anything anymore, because the king had it all.



Finally they reached the palace. There were high walls around it and a moat full of crocodiles. Armed guards were everywhere, gnashing their teeth, clutching their swords, and peering about with shifty eyes. As the carriage went over the bridge and under the portcullis, the hungry people shook their fists at them. It was not a pretty sight.

Rumpelstiltskin's daughter was taken at once to the grand chamber where the king sat on his golden throne. He didn't waste time on idle pleasantries.

"Where did you get this?" he asked, showing her the gold.

"Uh . . . ," said Rumpelstiltskin's daughter.

"I thought so," said the king. "Guards, take her to the tower and see what she can do with all that straw."

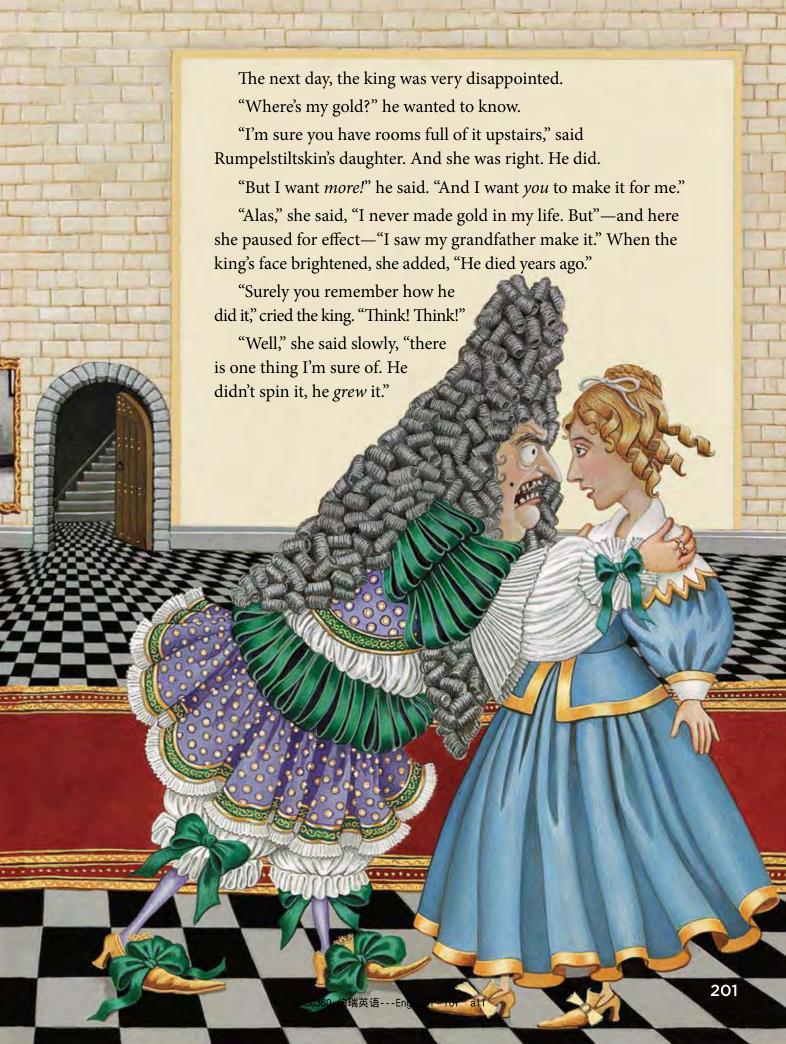
Rumpelstiltskin's daughter looked around. She saw a pile of straw the size of a bus. She saw a locked door and high windows. She gave a big sigh and began to think. She knew her father could get her out of this pickle. But she had heard stories about the king all her life. One room full of gold would never satisfy him. Her father would be stuck here, spinning, until there was not an iota of straw left in the kingdom.

After a while she climbed the pile of straw and thought some more. She thought about the poor farmers and about the hungry children with their thin faces and sad eyes. She put the two thoughts together and cooked up a plan. Then Rumpelstiltskin's daughter curled up and went to sleep.



Problem and Solution

Identify the main problem Rumpelstiltskin's daughter faces. Look for actions she takes to solve the problem.



The next morning the king and Rumpelstiltskin's daughter got into his glittering coach, with two guards up front and two guards behind and a huge bag of gold inside. They drove under the portcullis, over the bridge, and out into the countryside. At the first farm they came to, they stopped and sent for the farmer. He was thin and ragged and barefoot. So were his wife and children.

"Now tell the farmer he must plant this gold coin in his field, and you will come back in the fall to collect everything it has grown. Tell him you will give him another gold coin for his pains," she whispered.

"Do I have to?" the king whined.

"Well, I don't know," she said. "That's how my grandfather always did it."

"Okay," said the king. "But this better work." He gave the farmer two gold coins, and they hurried on to the next farm. By the end of the week they had covered the entire kingdom.

All through the summer the king was restless. "Is it time yet?" he would ask. "Is the gold ripe?"

"Wait," said Rumpelstiltskin's daughter.

Finally August came and went.

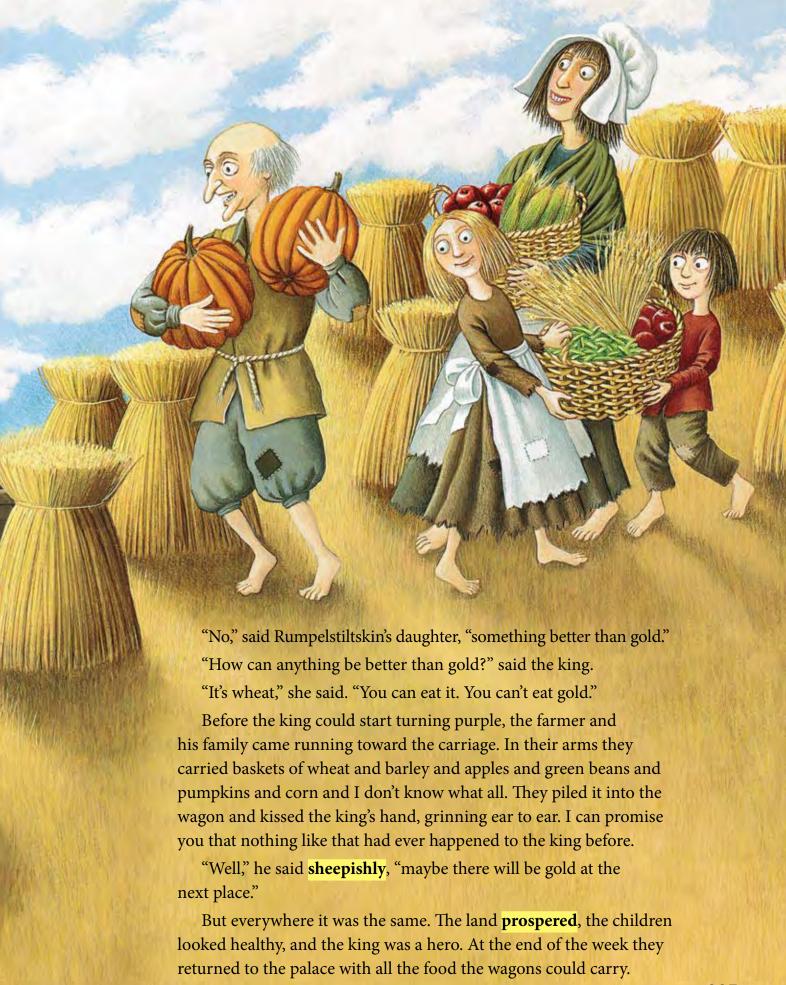
"Now," she said. "Now you can go and see

what has grown in the fields."

So once again they piled into the glittering coach (with two guards up front and two guards behind) and brought along wagons to carry the gold and a lot more guards to protect it.

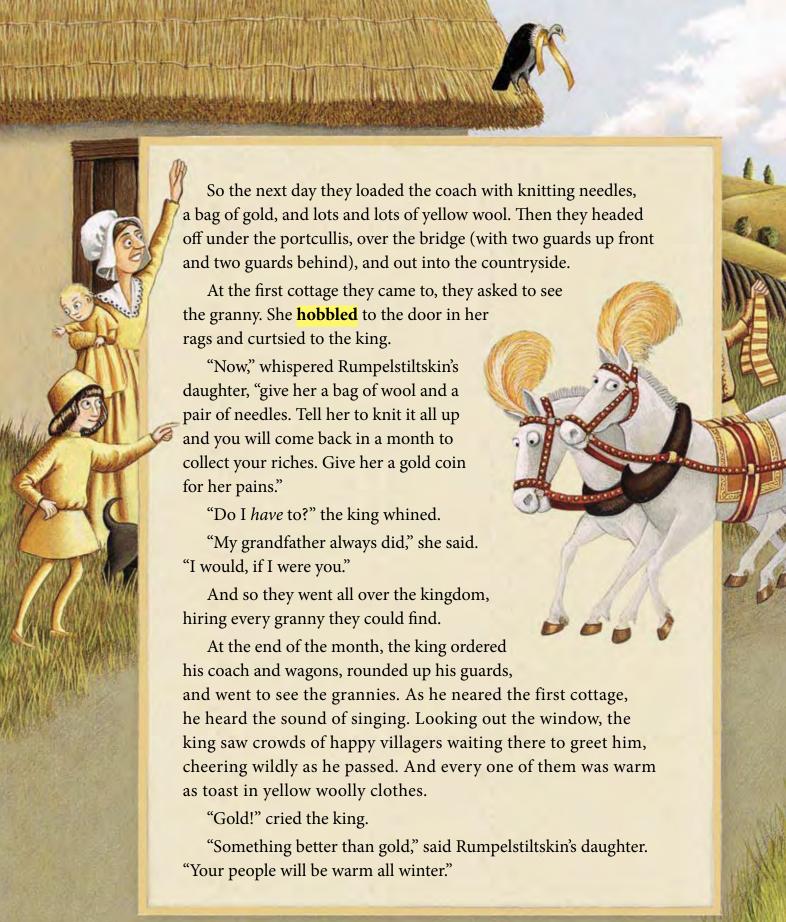
As they neared the first farm, the king gasped with joy.
The field shone golden in the morning sun.

"Gold!" he cried.

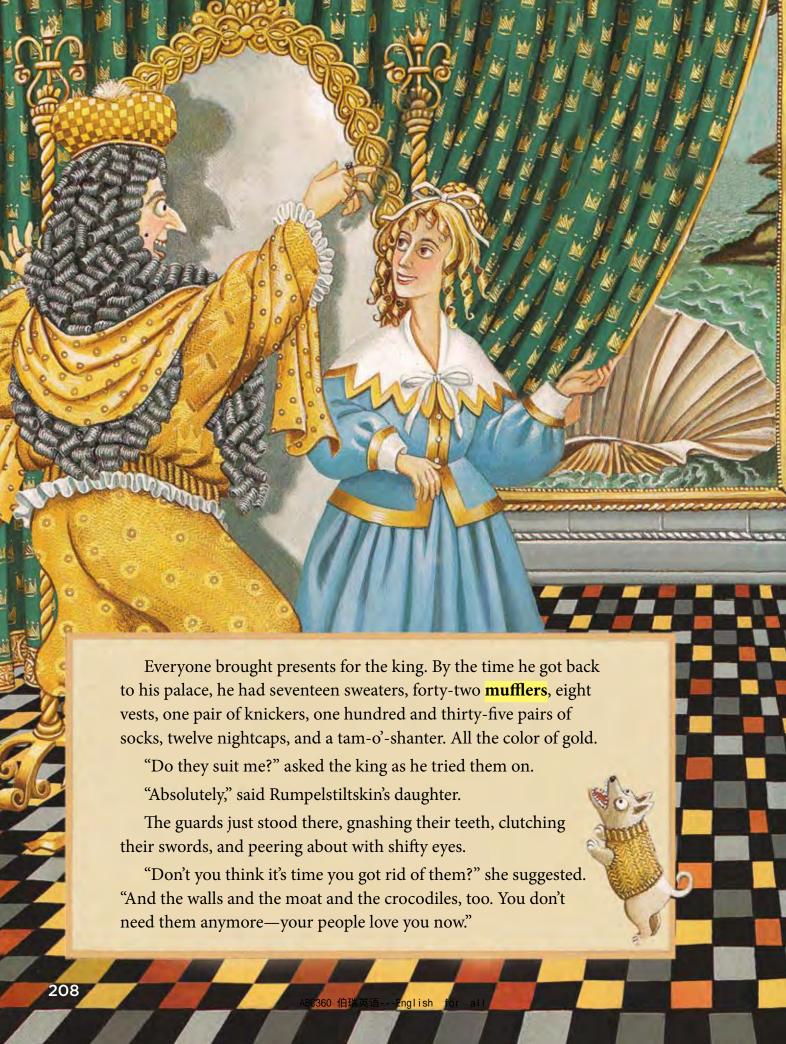


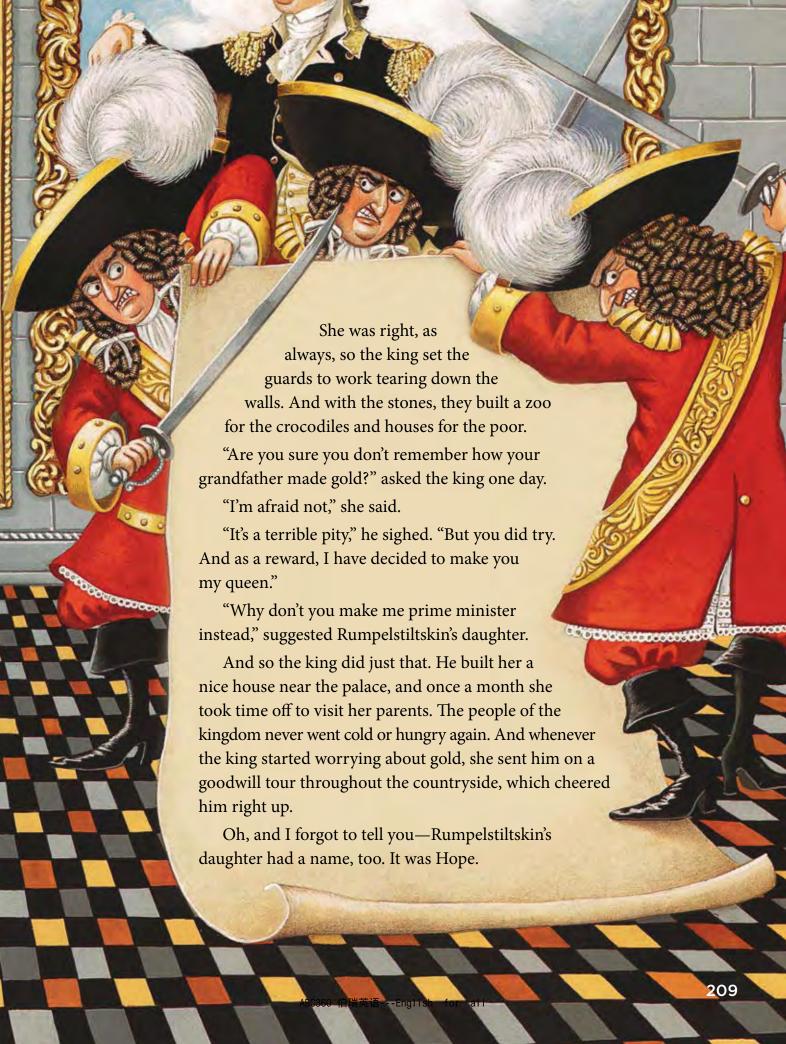














Diane Stanley researches everything about her topic before she starts writing and illustrating a book. For this story, she even investigated different types of food from the days when the characters might have lived. Maybe she pays such close attention to detail because she used to illustrate medical books. She always chooses a subject she loves—someone she considers the most interesting person or character in the world—and then reads everything she can on her subject. This helps her create the right setting, which is on top of Diane's how-to-write list.



Another book by Diane Stanley:

Leonardo da Vinci



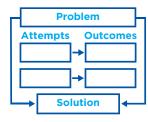
Author's Purpose

Diane Stanley's main purpose is to entertain, but she is also informing by teaching that kindness is more valuable than gold. What makes this story entertaining?



Summarize

Use your Problem and Solution Chart to help you summarize *Rumpelstiltskin's Daughter*. What is the main problem that Rumpelstiltskin's daughter encounters? How does she solve it?



Think and Compare

- How is the problem that Meredith and Rumpelstiltskin solve different from the problem that Hope solves? Summarize: Problem and Solution
- 2. What kind of a person is Rumpelstiltskin's daughter? Do you think she prospered in the end? Support your answer with story details. Analyze
- The king's guards are always "gnashing their teeth, clutching their swords, and peering about with shifty eyes." If you were Hope, what might you do to change how the guards act? Synthesize
- **4.** Rumpelstiltskin's daughter is named Hope. Why do you think the writer chose to end the story with that fact? Why is hope so important? **Evaluate**
- 5. Read "From Daughter to Daughter" on pages 192–193. What are the similarities between the way Lucy's grandmother makes special empanadas and the way Hope solves her problems in *Rumpelstiltskin's Daughter*? Reading/Writing Across Texts