

## OLD MR. DREW'S HOUSE

Old Mr. Drew's house was deep in an **abandoned** garden and looked scary. Nobody wanted to go near it. The neighbors didn't know if the old man was even alive. No one had seen him for many years and people said the house was **haunted**. Every year on Halloween, the old man's house was **transformed**. No one knew why this was happening. The guys living in the neighborhood tried to get into the house, but they failed every time.

Today, Tom told his sister Tina that he would **reveal** the secret of the old house ... she went along with him, to make sure he didn't cheat.

"Ouch! Enough, Tommy! Ok, ok, you're brave and clever but ... let's go home!"

"No one wanted you here, coward!"

You came by yourself, so let's keep going... or are you too chicken?"

He grabbed Tina by the arm, took a step and ... fell into the ground, dragging her with him.

"It's an underground **passage**! It might lead us into the house!"

The dirt tunnel led into a huge **basement**. An old skinny man sat in a corner, wrapped in a blanket, warming himself on a small stove.

“Finally... I’ve been waiting for you for so long .. Help me and you can return home!”

“What do we have to do?”

“Riddles... Do you like riddles? Look into the fire!”

### 1. The Mysterious address.

Nick didn’t like Halloween, but his sister Mary did. She was out the whole day, and came back in the evening with her new friend.

“This is Daphne,” she told her parents, “Can we play together?”

Her mother didn’t mind.

Mary’s mother asked Daphne where she lives and she gave this address: 37

Autumn

Street. Mary was allowed to go with her, but Nick soon **realized** his sister was in danger!

He ran out of the house and chased after them.



How did Nick know she was in danger?

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Answer: \_\_\_\_\_



Answer: \_\_\_\_\_



Answer: \_\_\_\_\_



Answer: \_\_\_\_\_



Answer: \_\_\_\_\_

## 2. Find a way out.

“You are in a cave with three exits. Want to escape?”

The first is **littered** with pumpkins and a **poisonous** green **mist**.

The second is blocked by a **deadly** fence with a lot of bones near it.

The 3rd exit has some creepy black **tentacles**.



## Where will you go?"

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### 3. The sinister clown.

Pete came home early from **vacation**. He left before his friends, because he was so afraid of a **creepy** clown. The clown kept changing his looks and had a high-pitched scream. Pete **collapsed** on the **couch** and closed his eyes...

Suddenly the same clown attacked him from behind! Pete screamed, jumped off the **couch** and ran, but the clown followed him everywhere he went. He ran faster than he had ever run in his **entire** life, but the clown kept popping up in front of him!

Finally, the clown dragged Pete into the **attic**, pressed him against the wall ...



## WHAT SHOULD PETE DO?



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## Vocabulary banks

**abandon** - *noun* the trait of lacking restraint or control; reckless freedom from inhibition or worry; a feeling of extreme emotional intensity; *verb* stop maintaining or insisting on; of ideas or claims; leave someone who needs or counts on you; leave in the lurch; give up with the intent of never claiming again; forsake, leave behind; leave behind empty; move out of

**haunted** - *adj.* having or showing excessive or compulsive concern with something; inhabited by or as if by apparitions; showing emotional affliction or disquiet

**transformed** - *adj.* given a completely different form or appearance

**reveal** - *verb* make clear and visible; disclose directly or through prophets; make known to the public information that was previously known only to a few people or that was meant to be kept a secret; make visible

**passage** - *noun* the act of passing from one state or place to the next; a journey usually by ship; the act of passing something to another person; a bodily reaction of changing from one place or stage to another; a way through or along which someone or something may pass; a path or channel or duct through or along which something may pass; a section of text; particularly a section of medium length; a short section of a musical composition; the passing of a law by a legislative body; the motion of one object relative to another



**basement** - *noun* the lowermost portion of a structure partly or wholly below ground level; often used for storage; the ground floor facade or interior in Renaissance architecture

**Mysterious** - *adj.* having an import not apparent to the senses nor obvious to the intelligence; beyond ordinary understanding; of an obscure nature

**realize** - *verb* make real or concrete; give reality or substance to; expand or complete (a part in a piece of baroque music) by supplying the harmonies indicated in the figured bass; convert into cash; of goods and property; perceive (an idea or situation) mentally; be fully aware or cognizant of; earn on some commercial or business transaction; earn as salary or wages

**litter** - *noun* conveyance consisting of a chair or bed carried on two poles by bearers; the offspring at one birth of a multiparous mammal; rubbish carelessly dropped or left about (especially in public places); material used to provide a bed for animals; *verb* give birth to a litter of animals; make a place messy by strewing garbage around; strew

**poisonous** - *adj.* marked by deep ill will; deliberately harmful; not safe to eat; having the qualities or effects of a poison

**mist** - *noun* a thin fog with condensation near the ground; *verb* become covered with mist; spray finely or cover with mist; make less visible or unclear

**deadly** - *adj.* (of a disease) having a rapid course and violent effect; causing or capable of causing death; of an instrument of certain death; involving loss of

divine grace or spiritual death; extremely poisonous or injurious; producing venom; exceedingly harmful; *adv.* as if produced by death; as if dead; (used as intensives) extremely

**tentacle** - *noun* any of various elongated tactile or prehensile flexible organs that occur on the head or near the mouth in many animals; used for feeling or grasping or locomotion; something that acts like a tentacle in its ability to grasp and hold

**vacation** - *noun* the act of making something legally void; leisure time away from work devoted to rest or pleasure; *verb* spend or take a vacation

**creepy** - *adj.* causing a sensation as of things crawling on your skin; annoying and unpleasant

**collapse** - *noun* a mishap caused by something suddenly falling down or caving in; an abrupt failure of function or health; the act of throwing yourself down; a sudden large decline of business or the prices of stocks (especially one that causes additional failures); *verb* lose significance, effectiveness, or value; break down, literally or metaphorically; cause to burst; fold or close up; collapse due to fatigue, an illness, or a sudden attack; suffer a nervous breakdown; fall apart

**couch** - *noun* a narrow bed on which a patient lies during psychiatric or psychoanalytic treatment; a flat coat of paint or varnish used by artists as a primer; an upholstered seat for more than one person; *verb* formulate in a particular style or language



**entire** - *adj.* constituting the full quantity or extent; complete; (used of domestic animals) sexually competent; (of leaves or petals) having a smooth edge; not broken up into teeth or lobes; constituting the undiminished entirety; lacking nothing essential especially not damaged; *noun* uncastrated adult male horse

**attic** - *adj.* of or relating to Attica or its inhabitants or to the dialect spoken in Athens in classical times; *noun* (architecture) a low wall at the top of the entablature; hides the roof; informal terms for a human head; the dialect of Ancient Greek spoken and written in Attica and Athens; floor consisting of open space at the top of a house just below roof; often used for storage