STAGES
learning materials

Mastering Matching 3D - 2D Lesson Plan

Objective:
In this lesson, the child will learn how to match 3D objects to 2D picture cards of the same object.

Skills Practiced:
• 3D - 2D matching

• Receptive language

Materials:

Language Builder® 3D - 2D Animal Matching Kit

People:
This lesson is suited for one-on-one sessions with a teacher or therapist. The child should have mastered 3D object to object matching.

Set up:

Spread out the contents of the kit on a table. Sit next to or across from the child.

Procedures:

1. Isolate two different animal manipulatives and review the animals' names.

2. Show the child the card that corresponds with one of the animals. Ask the child to match the correct manipulative with the card with the prompt, "Match the (animal name)."

3. Gradually increase the number of manipulatives the child has to scan through to find the correct animal.

4. When the child can consistently match 3D to 2D with 8 animals on the table, give the child the manipulative, and ask the child to match the manipulative to the card.

Variations:

1. Begin by giving the child a clue about the animal you have in mind. For example, "Show me the animal with wings." After the child picks up the right manipulative, ask the child to find the corresponding photo card.

2. Hide the animal manipulatives in a confined space. Ask the child to hold up the photo card, walk around the room, and search for the matching manipulative.