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Fifty-Fifty

Write sentences about yourself. Make three true sentences and three false sentences. Try to make each sentence hard to guess.

Circle true or false for each sentence.

1. I always _____

Sentence 1 is true / false.

2. I usually _____

Sentence 2 is true / false.

3. I often _____

Sentence 3 is true / false.

4. I sometimes _____

Sentence 4 is true / false.

5. I hardly ever _____

Sentence 5 is true / false.

6. I never _____

Sentence 6 is true / false.



18 cards per student (Group of 3)

TRUE	FALSE	TRUE	FALSE	TRUE	FALSE
TRUE	FALSE	TRUE	FALSE	TRUE	FALSE
TRUE	FALSE	TRUE	FALSE	TRUE	FALSE

24 cards per student (Group of 4)

TRUE	FALSE	TRUE	FALSE	TRUE	FALSE
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In this entertaining guessing game, students write true and false sentences about themselves using adverbs of frequency. Students then play a true or false card game and try to guess the correct answers.

Before class, make one copy of the worksheet for each student. Prepare scissors for the students. You can cut the cards out beforehand if you have time.

Procedure

Split the class into groups of three or four students.

Give each student a copy of the worksheet.

Tell the students to complete six sentences about themselves, three of which should be true and three of which should be false. They should also mark which sentences are true and false on their worksheet. Tell them not to show their worksheet to the other students in their group.

Explain that they will be trying to trick the other students in their group into thinking that the true sentences are false and the false sentences are true. So, they should make the sentences hard to guess.

When they have finished, demonstrate the activity. Write three true sentences about yourself and three false ones and ask students to guess which are true and which are false.

Next, give out some scissors to each group and ask them to cut out the true/false cards, according to how many people are in their group. If it's a group of 3, each student should have 18 cards. If it's a group of 4, each student should have 24 cards.

Students then take turns to read one of their sentences to their group. After they have read their sentence, the other students in the group must guess whether they think the sentence is true or false. Each student chooses one of their cards and places it on the table.

If they guess correctly, they keep their true/false card. If they guess incorrectly, the student who read the sentence takes their card.

Play continues with students taking turns to read aloud their sentences until all of the sentences have been read.

The winner is the student with the most true/false cards at the end of the game.

When they have finished, get feedback from the class. Ask the students if any of the sentences surprised them or caught them out.