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My Way

Complete 20 of the sentences below with appropriate adverbs of manner. Make true sentences and use a different adverb in each sentence. Keep your sentences secret!

I wake up _____

I learn languages _____

I get out of bed _____

I speak English _____

I eat _____

I dance _____

I dress _____

I spend money _____

I go to work/school _____

I run _____

I drive _____

I do the housework _____

I exercise _____

I do my homework _____

I text _____

I make friends _____

I laugh _____

I work _____

I talk _____

I make decisions _____

I type _____

I write _____

I cook _____

I study _____

I take exams _____

I play football _____

I draw _____

I read books _____

I sleep _____

I leave work/school _____

I speak my own language _____

I walk _____

I sing _____

I kiss _____

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In this entertaining activity, students guess how their classmates do everyday activities using adverbs of manner.

Before class, make one copy of the worksheet for each student.

Procedure

Before you begin the activity, have the students brainstorm adverbs of manner. Alternatively, put the students into groups and have a board race. A list of 30 adverbs of manner would be ideal.

Give each student a copy of the worksheet.

Tell the students to choose 20 sentences on their worksheet and complete them with appropriate adverbs of manner. The students have to make true sentences about themselves and should use a different adverb in each sentence. Tell the students to keep their sentences secret.

When they have finished, ask the students to guess how you do two or three activities from the worksheet

Example:

Teacher: It's something I do fluently.

Student: Do you speak English fluently?

Teacher: Correct!

Next, divide the students into pairs and tell them that they are going to take it in turns to guess how their partner does different activities from the worksheet. Students should do this in the same way as the example above.

Give each pair of students a piece of paper for keeping score.

Students get five chances to guess each activity. They score five points for guessing the first time, four points for guessing the second time, etc. If a student hasn't guessed after five tries, their partner scores five points.

The student with the highest score is the winner.